

BASS Ackwards Member Guidelines

The purpose of these guidelines are to help the new and old member understand what is expected of them during meetings and more importantly, at tournaments.

Meetings:

- Attend as many meetings as is possible
 - ✓ Your presence is important in order to express your ideas, views and concerns. Every member is important and brings new and different things to the table.
 - ✓ Issues needing a vote require a majority of members present.
 - ✓ Camaraderie between new and old members is started at meetings as well as expanded between all members.

- Host a Meeting:
 - ✓ This is **absolutely not required** but is available to every member of the Club.
 - ✓ Meetings are held at different members houses each month.
 - ✓ **Remember that you are a guest in someone's house and be mindful of your conduct and language. Someone's family may be there and could over hear what is being said.**
 - ✓ **If you consume alcohol at a meeting it should be with the permission of the house owner.**
 - ✓ Weather permitting the meeting can be held outside
 - Advantages
 - You don't have to drive to the meeting
 - You know how to get there (I hope)
 - Disadvantages
 - A little clean up afterwards
 - Interruption of family for a couple of hours

Tournaments:

➤ Pre-Tournament:

- ✓ Discussion on what style of fishing (plastics, Carolina rigging, crank baits, etc).
- ✓ If both boater and non-boater are familiar with body of water, then they need to discuss where to fish.
- ✓ If the boater pre-fishes for a tournament, the non-boater must take the initiative to request to accompany on trip.
- ✓ It is the non-boaters responsibility to contact the boater to make arrangements as where and when to meet on tournament day.
- ✓ **The non-boater should contact the boater at least on or before the Wednesday (9 PM) prior to the tournament to make these arrangements. If the non-boater fails to contact the boater by this time the boater is to assume the non-boater isn't going to fish and the boater is free to make whatever arrangements they want to take another person. If the non-boater can't make the tournament they should contact the boater as soon as possible.**
- ✓ **If you own animals and you have drawn a partner the animals will not be on the boat during the tournament. Don't put the partner on the spot and ask if the animals can go.**
- ✓ **Non-boaters, if you have drawn the same boater for two consecutive tournaments you cannot have that same boater for a third consecutive time.**

➤ Tournament Day:

- ✓ Non-boater must request front of boat for half of day **prior to launch** of the tournament. Boater will decide which half of day non-boater will get. **The non-boater should know where they want to fish.** It is **not** a requirement of the boater to give up his fishing spots.
- ✓ Both boater and partner will get the boat ready for launching which shall include:
 - Removal of transom straps.
 - Removal of transom saver.
 - Setting up stern, and bow lights.
 - PFD's out and ready.
 - All gear stowed in proper place.

- ✓ Non-boater should assist in launching boat into water
 - Either back boat down ramp or guide boat with rope and secure at pier.
 - If backing boat, park trailer and lock vehicle.
 - Give keys of vehicle to boater.
- ✓ Non-boater should try and keep their tackle secured and organized during the day.
- ✓ At end of day, non-boater should assist boater with:
 - Retrieving boat from water (putting on trailer).
 - Securing transom straps.
 - Securing transom saver.
 - Stowing all personal gear.
 - Clean up trash that has accumulated in boat.

➤ **Tournament Costs:**

- ✓ Non-boater is required to share half of the expenses for the boat and the tow vehicle. This may be waived at boater's discretion. **The boater should not have to remind the non-boater of this obligation.**
 - Boat
 - Gas
 - Oil
 - Vehicle
 - Gas
 - Tolls (bridges, etc)
 - Launch Fee
- ✓ If non-boater is in control of the boat and causes damage, they are responsible for having it fixed.
- ✓ The non-boater is responsible for the cost of fixing any damage they cause to the boat (example: cigarette burn on carpet, Dip spilled on carpet, etc).
- ✓ Non-boater is responsible for bringing any food and drink they may want.